



SHINE THE SHOE

WASHOE GOLF COURSE



Date: *Saturday, October 24th, 2026*

Time: 9am Shotgun

Format: 2 Person Teams (Men, Women or Mixed)—Monster Golf Rules

Field: Field Limited to 120 Players (60 teams)

OPEN TO EVERYONE—Don't need to be a member

ANNUAL PASS HOLDERS PLAY FOR \$25

Come out and support The Shoe! A portion of the entry goes directly back to improve the golf course. There will also be a raffle with over \$1000 in great prizes! All proceeds go back to the golf course! Grab your favorite partner and create your 4 some!

Money raised for this event will go toward upgrades to our flower beds!

SEE REVERSE SIDE FOR MONSTER GOLF RULES

Entry Includes*: Green Fee, Cart, Range Balls, Lunch, Beer and Prizes

COST: \$75 Per Player

Name: _____ Phone: _____ E-Mail: _____

Name: _____ Phone: _____ E-Mail: _____

Name: _____ Phone: _____ E-Mail: _____

Name: _____ Phone: _____ E-Mail: _____

SIGN UP ONLINE! Scan QR Code



PLEASE MAKE CHECK PAYABLE TO: WASHOE GOLF COURSE

Return Completed entry forms to the Proshop

DEADLINE TO SIGNUP: THURSDAY, OCTOBER 22nd

Contact Proshop for more details at 828-6633

WASHOE MONSTER GOLF

*Men: YELLOW TEES and Women: RED TEES

*Lift, Clean and Place everywhere (1 club, no closer, except when noted)

*Hybrids are considered a wood or an iron, your choice.

*Handicap (if applicable): 50%

Hole 1: Woods ONLY – Best Ball (*Can use putter once you are on green*)

Hole 2: Shamle Format (see definition below)-Best Ball

Hole 3: 8 Inch Cup – Best Ball

Hole 4: All Players play from forward tee box(300 yards) – Best Ball

Hole 5: Play with 1 club of choice for entire hole – Best Ball (*can use putter once you are on green*)

Hole 6: Must putt with your driver – Best Ball

Hole 7: Every player must kick their ball once without penalty (does not count as a stroke) – Best Ball

Hole 8: Both partners hit, switch balls, hit again and switch, repeat switching until holed – Best Ball

Hole 9: Move ball 1 club CLOSER on each shot – Best Ball

Hole 10: Irons ONLY – Best Ball (*Can use putter once you are on the green*)

Hole 11: Take half of the best score (round up, if nec.) – Best Ball—Write gross score on scorecard (we will adjust it)

Hole 12: Every player must throw or toss once without penalty (does not count as a stroke) – Best Ball

Hole 13: Scramble (move ball 1 club AWAY from the hole after each shot) - ONE SCORE

Hole 14: Alternate Shot-One Score

Hole 15: Scramble – One Score

Hole 16: Play forward tees. Add both scores together – One Score

Hole 17: Chapman Scotch (see definition below) – One Score

Hole 18: No flag on 18 Good Luck :-) Scramble—One Score

Best Ball—Both players play their own ball throughout the hole

Shamble— Both players drive, take best drive, play individual ball out until holed

Scramble—Both players hit, take best shot, repeat same process until holed

Chapman Scotch—Both Players tee off, players switch tee shots and hit second shot. From that point you choose the best shot and alternate until ball is holed.

Alternate Shot—Both Players tee off, go to best tee shot. The person who's ball was picked up played second shot. Alternate shots until the ball is holed.